Group5 <<Çekirdek>>

**Phase 2**

**Meeting Agenda**

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| **Week:** 5th December – 14th December 2014 |
| After the appointment (12/12/2014) we arrange our to do list:   * Our use case narratives was including “*New Game”, “Save Game”,* and *“Load Gam*e”. We also added use case narrative of “*Time Based Level”.* Base flows and alternative flows for each use case are rearranged. * There is no need to change our previous use case diagram. * We have big changes on our Domain Model. Previously we described nine domains *: “Level”, “Board”, “Lokums”, “Player”, “Game”, “Side Panel”, “Storage”, “Move”* and finally “*Combo*” but now we have only the following domains: “*Player” , “Game” , “Side Panel” , “Rules”, “Lokums*”, and “*Board*”. * System sequence diagram will be prepared based on the new use case which is mentioned above. * Some small adjustments on the previous system sequence diagrams will be done. * Preconditions and references of the operational contracts will be rewritten. * We will install Git to upload our Phase 2 Reqirements. |